## **InfoStrech**

- 1] Which are different Object-Oriented concepts?
- 2] What is abstraction?
- 3] What is difference between interface and abstract class?
- 4] What is overloading and overriding?
- 5] What will happen if Child c = (Child)new Parent ()
- 6] What is difference between throw and throws?
- 7] Can try have only finally
- 8] Can try have multiple catch blocks?
- 9] How to give call to overloaded constructors?
- 8] Can overridden class be overloaded?
- 9] Why constructor doesn't allow to catch exception with Exception class first (Is error message given by compiler?)
- 10] What is difference between String and StringBuffer
- 11] Why it is necessary to have String class as immutable?
- 12] Write a program to change String such that starting character of every word is capital.